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### 3.2 Metric TSP

The following is a well-studied problem in combinatorial optimization.

**Problem 3.5 (Traveling salesman problem (TSP))** Given a complete graph with nonnegative edge costs, find a minimum cost cycle visiting every vertex exactly once.

In its full generality, TSP cannot be approximated, assuming  $\mathbf{P} \neq \mathbf{NP}$ .

**Theorem 3.6** *For any polynomial time computable function  $\alpha(n)$ , TSP cannot be approximated within a factor of  $\alpha(n)$ , unless  $\mathbf{P} = \mathbf{NP}$ .*

**Proof:** Assume, for a contradiction, that there is a factor  $\alpha(n)$  polynomial time approximation algorithm,  $\mathcal{A}$ , for the general TSP problem. We will show that  $\mathcal{A}$  can be used for deciding the Hamiltonian cycle problem (which is  $\mathbf{NP}$ -hard) in polynomial time, thus implying  $\mathbf{P} = \mathbf{NP}$ .

The central idea is a reduction from the Hamiltonian cycle problem to TSP, that transforms a graph  $G$  on  $n$  vertices to an edge-weighted complete graph  $G'$  on  $n$  vertices such that

- if  $G$  has a Hamiltonian cycle, then the cost of an optimal TSP tour in  $G'$  is  $n$ , and
- if  $G$  does not have a Hamiltonian cycle, then an optimal TSP tour in  $G'$  is of cost  $> \alpha(n) \cdot n$ .

Observe that when run on graph  $G'$ , algorithm  $\mathcal{A}$  must return a solution of cost  $\leq \alpha(n) \cdot n$  in the first case, and a solution of cost  $> \alpha(n) \cdot n$  in the second case. Thus, it can be used for deciding whether  $G$  contains a Hamiltonian cycle.

The reduction is simple. Assign a weight of 1 to edges of  $G$ , and a weight of  $\alpha(n) \cdot n$  to nonedges, to obtain  $G'$ . Now, if  $G$  has a Hamiltonian cycle, then the corresponding tour in  $G'$  has cost  $n$ . On the other hand, if  $G$  has

no Hamiltonian cycle, any tour in  $G'$  must use an edge of cost  $\alpha(n) \cdot n$ , and therefore has cost  $> \alpha(n) \cdot n$ .  $\square$

Notice that in order to obtain such a strong nonapproximability result, we had to assign edge costs that violate triangle inequality. If we restrict ourselves to graphs in which edge costs satisfy triangle inequality, i.e., consider *metric TSP*, the problem remains **NP**-complete, but it is no longer hard to approximate.

### 3.2.1 A simple factor 2 algorithm

We will first present a simple factor 2 algorithm. The lower bound we will use for obtaining this factor is the cost of an MST in  $G$ . This is a lower bound because deleting any edge from an optimal solution to TSP gives us a spanning tree of  $G$ .

#### Algorithm 3.7 (Metric TSP – factor 2)

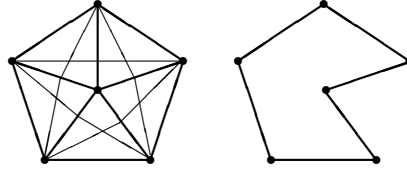
1. Find an MST,  $T$ , of  $G$ .
2. Double every edge of the MST to obtain an Eulerian graph.
3. Find an Eulerian tour,  $\mathcal{T}$ , on this graph.
4. Output the tour that visits vertices of  $G$  in the order of their first appearance in  $\mathcal{T}$ . Let  $\mathcal{C}$  be this tour.

Notice that Step 4 is similar to the “short-cutting” step in Theorem 3.3.

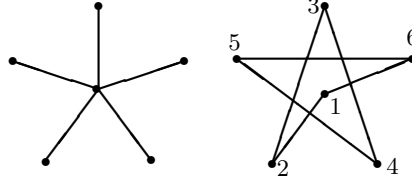
**Theorem 3.8** *Algorithm 3.7 is a factor 2 approximation algorithm for metric TSP.*

**Proof:** As noted above,  $\text{cost}(T) \leq \text{OPT}$ . Since  $\mathcal{T}$  contains each edge of  $T$  twice,  $\text{cost}(\mathcal{T}) = 2 \cdot \text{cost}(T)$ . Because of triangle inequality, after the “short-cutting” step,  $\text{cost}(\mathcal{C}) \leq \text{cost}(\mathcal{T})$ . Combining these inequalities we get that  $\text{cost}(\mathcal{C}) \leq 2 \cdot \text{OPT}$ .  $\square$

**Example 3.9** A tight example for this algorithm is given by a complete graph on  $n$  vertices with edges of cost 1 and 2. We present the graph for  $n = 6$  below, where thick edges have cost 1 and remaining edges have cost 2. For arbitrary  $n$  the graph has  $2n - 2$  edges of cost 1, with these edges forming the union of a star and an  $n - 1$  cycle; all remaining edges have cost 2. The optimal TSP tour has cost  $n$ , as shown below for  $n = 6$ :



Suppose that the MST found by the algorithm is the spanning star created by edges of cost 1. Moreover, suppose that the Euler tour constructed in Step 3 visits vertices in order shown below for  $n = 6$ :



Then the tour obtained after short-cutting contains  $n - 2$  edges of cost 2 and has a total cost of  $2n - 2$ . Asymptotically, this is twice the cost of the optimal TSP tour.  $\square$

### 3.2.2 Improving the factor to $3/2$

Algorithm 3.7 first finds a low cost Euler tour spanning the vertices of  $G$ , and then short-cuts this tour to find a traveling salesman tour. Is there a cheaper Euler tour than that found by doubling an MST? Recall that a graph has an Euler tour iff all its vertices have even degrees. Thus, we only need to be concerned about the vertices of odd degree in the MST. Let  $V'$  denote this set of vertices.  $|V'|$  must be even since the sum of degrees of all vertices in the MST is even. Now, if we add to the MST a minimum cost perfect matching on  $V'$ , every vertex will have an even degree, and we get an Eulerian graph. With this modification, the algorithm achieves an approximation guarantee of  $3/2$ .

#### Algorithm 3.10 (Metric TSP – factor $3/2$ )

1. Find an MST of  $G$ , say  $T$ .
2. Compute a minimum cost perfect matching,  $M$ , on the set of odd-degree vertices of  $T$ . Add  $M$  to  $T$  and obtain an Eulerian graph.
3. Find an Euler tour,  $\mathcal{T}$ , of this graph.
4. Output the tour that visits vertices of  $G$  in order of their first appearance in  $\mathcal{T}$ . Let  $\mathcal{C}$  be this tour.

Interestingly, the proof of this algorithm is based on a second lower bound on OPT.

**Lemma 3.11** *Let  $V' \subseteq V$ , such that  $|V'|$  is even, and let  $M$  be a minimum cost perfect matching on  $V'$ . Then,  $\text{cost}(M) \leq \text{OPT}/2$ .*

**Proof:** Consider an optimal TSP tour of  $G$ , say  $\tau$ . Let  $\tau'$  be the tour on  $V'$  obtained by short-cutting  $\tau$ . By the triangle inequality,  $\text{cost}(\tau') \leq$

$\text{cost}(\tau)$ . Now,  $\tau'$  is the union of two perfect matchings on  $V'$ , each consisting of alternate edges of  $\tau$ . Thus, the cheaper of these matchings has cost  $\leq \text{cost}(\tau')/2 \leq \text{OPT}/2$ . Hence the optimal matching also has cost at most  $\text{OPT}/2$ .  $\square$

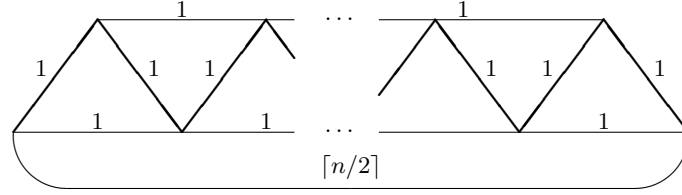
**Theorem 3.12** *Algorithm 3.10 achieves an approximation guarantee of  $3/2$  for metric TSP.*

**Proof:** The cost of the Euler tour,

$$\text{cost}(\mathcal{T}) \leq \text{cost}(T) + \text{cost}(M) \leq \text{OPT} + \frac{1}{2}\text{OPT} = \frac{3}{2}\text{OPT},$$

where the first inequality follows by using the two lower bounds on  $\text{OPT}$ . Using the triangle inequality,  $\text{cost}(\mathcal{C}) \leq \text{cost}(\mathcal{T})$ , and the theorem follows.  $\square$

**Example 3.13** A tight example for this algorithm is given by the following graph on  $n$  vertices, with  $n$  odd:



Thick edges represent the MST found in step 1. This MST has only two odd vertices, and by adding the edge joining them we obtain a traveling salesman tour of cost  $(n - 1) + \lceil n/2 \rceil$ . In contrast, the optimal tour has cost  $n$ .  $\square$

Finding a better approximation algorithm for metric TSP is currently one of the outstanding open problems in this area. Many researchers have conjectured that an approximation factor of  $4/3$  may be achievable.