Wireless Communication Systems @CS.NCTU

Lecture 1: Basics Instructor: Kate Ching-Ju Lin (林靖茹)

Wireless Signal



What is channel? Signal variation (amplitude and phase) over the air

Constellation Diagram

• Signal can be described as a sine wave

$$\begin{split} x(t) &= A(t) \cos(\omega t + \theta(t)) \\ &= A(t) \frac{e^{j(\omega t + \theta(t))} + e^{-j(\omega t + \theta(t))}}{2} \\ &= \mathsf{Re}[A(t)e^{-j(\omega t + \theta(t))}] \\ &= \mathsf{Re}[A(t)e^{-j\theta(t)}e^{-j\omega t}] \\ &= \mathsf{Re}[\tilde{x}(t)e^{-j\omega t}] \\ &= \mathsf{Re}[(I(t) + jQ(t))e^{-j\omega t}] \\ &= I(t)\cos(\omega t) + Q(t)\sin(\omega t) \end{split}$$

• Rearranged as inphase and quadrature

Constellation Diagram



- Represent a wireless signal as a complex number
 - Sine carrier: image part
 - Cosine carrier: real part
- Why complex value?
 - Sine and Cosine are orthogonal with each other
 - Two carriers on the same frequency \rightarrow rate $\mathbf{1}$

Signal Power

- Watt vs. Decibel (dBm)
 - dBm is usually used in radio
 - Able to express both very large and very small values in a short form

$$P_{dBm} = 10 \log_{10} (1000 P_W)$$
$$P_W = \frac{10^{P_{dBm}/10}}{1000}$$

- dB: difference between two dBm values
 - ratio of two power = difference between two dBm

$$P1toP2_{dB} = 10 \log_{10}(\frac{P_1}{P_2})$$

= $10 \log_{10}(P_1) - 10 \log_{10}(P_2)$
= $P_{1,dBm} - P_{2,dBm}$

SNR

- Signal-to-Noise Ratio
 - $\frac{S}{N}$
- In dB

$$10\log_{10}\frac{S}{N}$$

• From equation

$$y = hx + n$$
$$SNR = \frac{|h|^2}{\mathbb{E}[|n|^2]}$$



- Decoding SNR
 - Sent s=1+0i
 but receive s'= a+bi
 - Signal power = $s^2 = |1+0i|^2$
 - Noise power = $|s-s'|^2$ = $|(a+bi) - (1+0i)|^2$ = $|(a-1)+bi|^2$

$$SNR = \frac{|1+0i|^2}{|(a-1)+bi|^2}$$



• Because of the log operation, double the power produces 3dB gain

$SNR_{dB} = 10 \log_{10} SNR$

$P_1 = 2 * P_2 \iff P_{1,dB} = P_{2,dB} + 3\mathsf{dB}$

Path Loss

- Attenuation reduction as the signal propagates through the air
- Friis Transmission Formula

$$\frac{P_r}{P_t} = D_t D_r \left(\frac{\lambda}{4\pi d}\right)^2 \quad \text{(in Watt)}$$

$$P_r - P_t = D_t + D_r + 20 \log_{10} \left(\frac{\lambda}{4\pi d}\right)$$
 (in dB)

- λ : signal wavelength
- Pt/Pr: transmitting/receiving power
- Dt/Dr: directivity of transmitting/receiving antenna
- Loss \propto distance²

Shannon Capacity

• The tight upper bound on the data rate

$$C = B \log_2\left(1 + \frac{S}{N}\right) = B \log_2\left(1 + SNR\right)$$

- B: bandwidth (Hz), e.g., WiFi with 20MHz
- S and N is in Watt (SNR is power ratio, not in dB)
 - In low SNR regime, increasing SNR can increase the rate significantly
 - In high SNR regime, the increase in rate from SNR gain is relatively small

Equalization

- Reversal of distortion incurred by a signal transmitted through a channel
- Equalizer: recover the transmitted signal from the received signal
 - a.k.a. decoding
- Solution: MMSE, Zero-forcing, etc.
- Example

$$y = hx + n \Rightarrow x' = \frac{y}{h} = x + \frac{n}{h}$$

Coherence Time

- The time over which a propagating wave may be considered coherent (i.e., staying constant)
- Why this is important?
 - To decode the signal, we need to estimate the channel h
 - The time interval between consecutive channel estimation should be shorter than coherence time
 - Otherwise, decoding can be erroneous due to incorrect channel *h*